

SparkFun SerLCD 4 lines 20 character wide placing

		<u>Column</u>																				
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	
<u>Row</u>	1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	DEC
		0x00	0x01	0x02	0x03	0x04	0x05	0x06	0x07	0x08	0x09	0x0A	0x0B	0x0C	0x0D	0x0E	0x0F	0x10	0x11	0x12	0x13	HEX
	2	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	DEC
		0x40	0x41	0x42	0x43	0x44	0x45	0x46	0x47	0x48	0x49	0x4A	0x4B	0x4C	0x4D	0x4E	0x4F	0x50	0x51	0x52	0x53	HEX
	3	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	DEC
		0x14	0x15	0x16	0x17	0x18	0x19	0x1A	0x1B	0x1C	0x1D	0x1E	0x1F	0x20	0x21	0x22	0x23	0x24	0x25	0x26	0x27	HEX
	4	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	DEC
		0x54	0x55	0x56	0x57	0x58	0x59	0x5A	0x5B	0x5C	0x5D	0x5E	0x5F	0x60	0x61	0x62	0x63	0x64	0x65	0x66	0x67	HEX